THE MELBOURNE CUP CHALLENGE 2026 · RACE 5

THE CUP GRAND FINAL

Roll the dice and move your team's horse forward. First past the finish wins!

START — ROLL · MOVE · CHEER — FINISH

RED LANE (team name)	1	2	3	4	5	6	7	8	9	10	11	12	FINISH

BLUE LANE (team name)	1	2	3	4	5	6	7	8	9	10	11	12	FINISH

YELLOW LANE (team name)	1	2	3	4	5	6	7	8	9	10	11	12	FINISH

GREEN LANE (team name)	1	2	3	4	5	6	7	8	9	10	11	12	FINISH

Place each horse on its lane's START. Take turns rolling one large dice and move forward that many squares.